

Mathematical Modeling MA3067-* Midterm

National Central University, Dec. 14, 2022

Problem 1. (16pts) 在一支點懸掛一個彈簧，彈簧末端系一質量為 m 的物體，這就構成了一個彈簧擺（如 Figure 1 所示）。假設彈簧無質量、虎克常數是 k 且在不受力的情況下長度是 L ，而物體在垂直於地面（平行於重力方向）的平面上運動。若在時間 t 時物體到支點的距離為 $r(t)$ 而垂線到物體與支點連線的方向角為 $\theta(t)$ （逆時針方向為正）。證明 r 與 θ 滿足

$$\begin{aligned}r'' - r(\theta')^2 &= g \cos \theta - \frac{k}{m}(r - L), \\2r'\theta' + r\theta'' &= -g \sin \theta.\end{aligned}$$

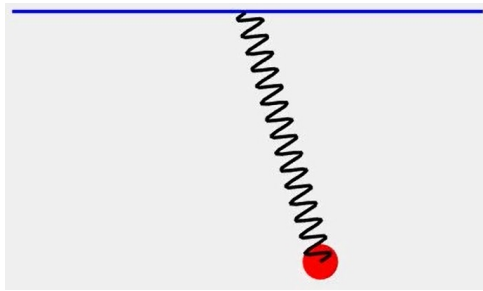


Figure 1: 彈簧擺

Problem 2. Solve the initial value problem

$$x' \cos t + x \sin t = t, \quad x(0) = x_0 \quad (\star)$$

by the methods mentioned below.

- (16pts) Solve (\star) using the method of integrating factor. Do **NOT** apply any formula for the solution to IVP but instead find the integrating factor and then the solution step by step.
- (16pts) Solve (\star) by differentiating (\star) and solve the resulting second order initial value problem by the method of variation of parameters.

Problem 3. (16pts) Given one solution $\varphi_1(t) = 1 + t^2$ of the ODE

$$(1 + t^2)x''(t) - 2x(t) = 0, \quad (\star\star)$$

find another solution φ_2 to $(\star\star)$ which is linearly independent of φ_1 . Do **NOT** use the formula

$$\varphi_2(t) = \varphi_1(t) \int \frac{1}{\varphi_1(t)^2} e^{-B(t)} dt.$$

Problem 4. (20pts) Find the solution to the initial value problem

$$x'' - 3x' - 4x = 30e^{2t}, \quad x(0) = x'(0) = 0 \quad (\star\star\star)$$

by rewriting $(\star\star\star)$ into a linear system $\mathbf{y}' = \mathbf{A}\mathbf{y} + \mathbf{f}(t)$ with initial condition $\mathbf{y}(0) = \mathbf{y}_0$ and making use of $e^{t\mathbf{A}}$.

Problem 5. (16pts) Find the solution to the initial value problem

$$\mathbf{x}'(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{f}(t), \quad \mathbf{x}(0) = \mathbf{x}_0,$$

$$\text{where } \mathbf{A} = \begin{bmatrix} 2 & 1 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 2 & 1 & 0 \\ 0 & 0 & 0 & 2 & 1 \\ 0 & 0 & 0 & 0 & 2 \end{bmatrix}, \mathbf{f}(t) = \begin{bmatrix} e^t \\ 0 \\ -t^2 \\ -2t \\ -2 \end{bmatrix} \text{ and } \mathbf{x}_0 = \begin{bmatrix} -1 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}.$$